My Visit to Thinkery!
Thinkery is the name of Austin’s Children’s museum.

Thinkery is a fun place!

I can explore, play, and make new friends here.
When I enter, I will wait in line to get my tickets and check in here.

I will stay with my family while we get our tickets.
I can check out a Sensory Backpack.

It has ear muffs, sunglasses, and a calming toy.

I can use these things to help me stay calm during my visit.
Thinkery Store

The store is where visitors can buy toys and books.

There are many colorful toys, books, and shirts on the shelves.

I need to talk to my grown-ups to see if I can buy something from the store.
People who work at Thinkery can help me.

I may see them walking around the museum.

They might say hi to me. I can say hi back if they do.

I can ask them for help or to play with me if I want.
It is okay to touch and play with things in Innovators’ Workshop.

There are lots of things to explore!

There might be a lot of other kids here, so this space could be noisy.

If it gets too loud, I can ask to go to a calmer place.
Exhibits in Innovators' Workshop

**Paint Wall**
Paint Wall is a piece of glass that I can make art on.
I can wear an apron to protect my clothes.
When I'm finished, I can wash my hands in the sink.

**Build Landscape**
I can fit the pieces together in different ways.
I can use pegs to connect pieces together to create machines.
I can put spinners in the holes and connect them with rope to make pulley systems.

**Circuits**
When I press buttons, things spin overhead, and some make loud noises.
Exhibits in Innovators' Workshop

Animation Station
I can make a movie out of pictures!
I can add sounds to my movie. Some of the sounds are loud.
Some people may make the sounds play many times.

Micro Eye
I can look at things up close. There are many items in containers for me to choose from.

Simple Machines
I can make a track for a ball to run down.
The magnets on the tracks are strong. I may ask for help moving them.
It can be loud if someone drops a track piece.

Connect
I can build a structure! I should not build anything taller than my chin.
The pieces can be heavy. I can ask for help moving them if I need it.
Spark Shop

The activities in Spark Shop change often.

While I may not know which activities will be out, I can always ask Thinkery Staff to help introduce me to new things.

Music plays in this space along with loud sounds from the Launchers can be scary for little ones.
In Notion of Motion, I can play with the way things move.

Some of the exhibits make sounds and it can be noisy here.

Exhibits will move in unfamiliar ways. One will blow air through fans.
Exhibits in Notion of Motion

Rope Thrower

Rope Thrower is a rope connected to a motor that is constantly moving.

I can try to make the rope into different shapes as it moves and change the direction it goes it.

Pendulum Snake

I can swing the pendulums.

I can lift the flap to make all the pendulums start swinging at the same time.

Bicycle Wheel Harp

I can spin the bicycle wheel and hold a stick to the spokes to make a sound.

I can put my ear to the bottom of the table and hear the sound better.

This exhibit can be loud and I can wear my headphones to make it quieter.
Light Lab

In Light Lab, I can play with light and shadows.

It will be a little dark in Light Lab, but there’s nothing scary inside.

This place is usually calm if I need a break.
Exhibits in Light Lab

Color Wall
I can touch the color wall. If I push on the circles, I can see colors begin to change.
I can find my favorite color!

Light Bright
I can pick up colorful pegs and put them in holes to make a light picture.
I can play with other kids and make a big picture!

Frozen Shadows
Frozen Shadows is where I can take a picture of my shadow. There is a fast bright flash of light when I take the picture. Sometimes I put my sunglasses on.
Our Backyard

Climber
Outside, I can climb and explore in the climber.
I can pay attention and be careful when playing near other kids. It's fun to run outside.

Springs
I can explore in the water area called, Springs. This is a hands only play area. I may want to climb, but that's not safe or allowed in this area. It's good to be safe.
Let's Head Upstairs
In Currents, I can play with water and music. I can use my hands or toys to play with the water. Sometimes it is loud in Currents because there are water drums. And sometimes it is loud because of hand dryers. There are smocks and water shoes to help keep me dry, but if I do not want to play with the water, that is okay. I can wear my headphones if I need to.
I can sit and read books in story nook. Thinkery Staff may also read a book for story time. I can stay and listen to all of story time, or I don't have to.

I can ask my grown-up to read a book with me or look through books by myself.

This space is usually calm and quiet if I need a break.
In Fresh! Farmers’ Market, I can play with pretend fruits and vegetables.

There are eggs in the chicken coop and pretend chickens, too.
Move! Studio

Move! Studio is a place where I can move in lots of different ways. I can run, jump, and climb.

I can have fun moving my body!

I can also move the big pieces around. I may have to ask for help.
There is an area called Bloom that is only for babies, toddlers, and their grown-ups.

If I go into Bloom, I have to take my shoes off or cover them with shoe covers.

It's okay that I can't play in this room if I am too old. There are lots of other rooms to play in!
Snacks

Sometimes it is snack time. My family will need to leave Thinkery to eat a snack.

Food is only allowed outside. Water is okay inside!

I can always go back inside to play when I am done with my snack.
Bathrooms

There are bathrooms upstairs and downstairs. I will let my grown-up know if I need to use the bathroom. Some of the bathrooms have just one toilet, and other bathrooms have stalls. The sound of the flushing toilet and the hand dryers can be loud.

Downstairs

Downstairs bathrooms are located by group entry.

Upstairs

Upstairs bathrooms are located right after the stairs on the left hand side.
Comfort Room

If I need a break, there are some quiet spaces where I can sit.

There is also a Comfort Room upstairs where I can choose to take a break.

Taking breaks when I need them is great. It can help me feel calm.
Time To Go Home

I had fun at Thinkery. Now it is time to go home.

When I leave, I can wave goodbye to the staff and say, “See you next time!”